

BLACKWATER & DISTRICT WINTER DARTS LEAGUE

W24 #7 Gerry Pike Team KO v24.081901.xlsx - Second Round Venue

Home Team

Away Team

Players	Teams		
1			
2			
3			
4			
5			
6			

Venue: -

Date: -

Monday 03 February 2025

Team	Game	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	Points Total	Gallon
		1v1	4v4	2v2	5v5	3v3	6v6	4v1	5v2	6v3	1v4	2v5	3v6	5v1	6v2	1v3	2v4		

C = Chalking Team

Winning Team : -

Please RETURN this sheet to: -

Andy Barker
13 James Road
Camberley
Surrey
GU15 2RG

Home Team Captain: -

Away Team Captain: -

BLACKWATER & DISTRICT WINTER DARTS LEAGUE



Gerry Pike Team Knockout Winter 2024/25

Rules

General Competition Rules apply

Generally Games must be drawn and started by 20:30 hrs unless as indicated below **

The Playing format for this Competition to consist of: - 6 Players per Team per Round

The Player order will be determined by way of a draw.

No changes will be allowed once the Names and Playing order has been drawn.

The first to throw will be decided by throwing for the bull - Home Team first.

Or if agreed by the Team Captain's during the draw - Chalking Team First.

Or any other format as agreed between the Team Captain's during the draw

Best of 2 legs 301up. Straight in

Should each player win a leg the points are shared with 1 point each.

If a player wins both legs then 3 points are awarded.

The playing order is defined on the Gerry Pike Game Sheet.

Chalking Team as defined by "c" on the Gerry Pike Game Sheet.

As confirmed at the AGM both "Home" and "Away" Teams are to chalk

The First Team to win enough points to stop the other Team from equalling or surpassing the total will be deemed to have won the match.

Should the Singles end in a draw then the match will be decided by playing a single leg of 1001 using the Gallon format.

All Game Sheets to be sent to the Results Secretary and to arrive hopefully on the day of the game but no later than Saturday A.M. following the Match

When a Preliminary Round is required Venues with two boards will be chosen to allow for the Round to be concluded by 21:00hrs

** Preliminary Round Matches only: - (when played on the same night as the 1st Round) must be drawn and the game started by 20:00 hrs. Any Team arriving late could forfeit the match unless pre arranged with the opposing Captain. The 1st Round should be started by 21:00hrs. The 1st Round Team not playing in the Preliminary should arrive prior to the arranged start time failure to do so could forfeit the match.

The Winning Team from the Preliminary Round will act as the "Home" Team.

The Captain of a Host / Home Venue is required to make sure the oche and match board are in place prior to the Match.

Food is optional and supplied by the Host / Home Venue.