

BLACKWATER & DISTRICT SUMMER DARTS LEAGUE



Results Week 5

Date: - 01 July 2013

League Results: -

Division 1

Lakeside Country Club	P	v	P	Crowthorne Social Club
Hawley Sports	3	v	6	West Farnborough SC
The Miners Arms "A"	4	v	5	Frimley Green WMC

Division 1 Postponed

Division 1

Team Name	Played	Points	Bonus	120+	Total
Lakeside Country Club	4	26	4	40	30
Crowthorne Social Club	4	25	4	39	29
West Farnborough SC	5	23	2	36	25
Hawley Sports	5	21	2	28	23
Frimley Green WMC	5	16	2	34	18
The Miners Arms "A"	5	15		24	15

Division 2

The Railway Arms "Y"	7	v	2	The Miners Arms "B"
The Highwayman	0	v	9	The Railway Arms
The Crossley Club	0	v	9	The Rose & Thistle "A"

Division 2 Postponed

Division 2

Team Name	Played	Points	Bonus	120+	Total
The Rose & Thistle "A"	5	32	5	25	37
The Railway Arms "Y"	5	23	2	12	25
The Railway Arms	4	21	2	22	23
The Crossley Club	4	18	3	13	21
The Highwayman	5	17	2	13	19
The Miners Arms "B"	5	15		12	15

Division 3

The Plough & Horses Senior	6	v	3	The Potter's Arms
The Forester Arms	2	v	7	The Plough & Horses
Sandhurst Sports Club	1	v	8	The Fox

Division 3 Postponed

Division 3

Team Name	Played	Points	Bonus	120+	Total
The Fox	5	38	5	23	43
The Plough & Horses	5	28	4	17	32
The Forester Arms	5	25	3	35	28
The Plough & Horses Seniors	5	17	2	12	19
Sandhurst Sports Club	5	17	1	25	18
The Potter's Arms	5	10		8	10

Player Registration is now 2 wks overdue; Points will be deducted

Div 1 FGWMC; Miners A; West Farnborough

Div 2 Miners B; Crossley Club

Div 3 Potters

Notes: -

As agreed we will not be presenting individual competitions as below but will still post the results

Highest Start	Div 1	(180 (1))	W Reinstadtler; E Philcox
	Div 2	(140 (1))	4 Players
	Div 3	(180 (2))	A Sturton

Most 120+	Div 1	(13)	I Vaughan
	Div 2	(10)	J Grey
	Div 3	(13)	J Simpson

Highest Finish	Div 1	(160)	A Mason
	Div 2	(0)	
	Div 3	(124)	S Kendrick

180's	Div 1	(2)	P Upson; M Lay; A Anthony
	Div 2	(1)	3 Players
	Div 3	(2)	A Sturton

Highest Wins/Matches	Div 1	(4)	7 Players
	Div 2	(5)	3 Players
	Div 3	(5)	3 Players

X = Lost V = Void
L = Late !N = No Show
P = Postponed